

# Entertainment Checklists

## 1. Teacher qualifications

Teachers delivering and assessing the Entertainment industry curriculum framework must meet the teacher qualifications requirements. Only teachers who have (i) completed the approved training program, (ii) commenced the approved training program, or (iii) been approved to deliver and assess on the basis of recognition of prior learning (RPL) may deliver this course. Teachers delivering and assessing this course must maintain industry currency.

List the names of teachers delivering *Entertainment* framework in the current year and indicate their training status and maintenance of industry currency by placing a ✓ in the appropriate box.

Name of teacher	Approved Training Program		Approved to deliver/assess through RPL	Industry Currency
	Completed	In Progress		

School: \_\_\_\_\_

Regional RTO: \_\_\_\_\_

Principal's Name: \_\_\_\_\_

Principal's Signature \_\_\_\_\_

Date: \_\_\_\_\_

## Entertainment Checklist

### 2. Student work placement

Students have been fully informed of the:

- ☐ mandatory work placement hours required for this course
- ☐ purposes of the work placement, and the
- ☐ due dates for completion of the work placement.

The school has procedures in place for the class teachers, work placement coordinators and workplace supervisors to reach agreement on the:

- ☐ structure and timing of the work placements
- ☐ competencies to be addressed during work placements
- ☐ procedures to address the relevant occupational health and safety regulations.

The school has procedures in place to ensure that the:

- ☐ *Employer's Guide to Workplace Learning* [see Workplace Learning Handbook: Appendix 3] has been provided to the host employer prior to placement commencing
- ☐ *Student Placement Record* [see Workplace Learning Handbook, Appendix 2] is fully completed prior to placement (ie. signed by the host employer, school principal or nominee, student and parent or care giver) and stored according to Departmental requirements following placement.

### 3. Student assessment

- ☐ An assessment program has been developed using appropriate assessment tasks to allow students to properly demonstrate achievement of units of competency and has been issued to all participating students
- ☐ Student achievement of units of competency is being progressively updated in Competency Record Books where these are in use
- ☐ Information on intended qualifications, units of competency to be delivered and units of competency achieved is being progressively entered into eBOS-VCS via Schools Online in accordance with the timeline advised by the Board of Studies.

School: \_\_\_\_\_  
Regional RTO: \_\_\_\_\_  
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### 4. Resources/equipment

Students must have sufficient access to the specified resources/equipment to enable them to acquire and demonstrate competency. Resources/equipment may be accessible either on-site (at school) or off-site (including the work placement).

On the following checklist, indicate whether students access the specified resources/equipment on-site, off-site or both.

Compulsory units (120 and 240 indicative hours)			
Unit of competency		Access ON site	Access OFF site
BSBCMN203A	Communicate in the workplace		
CUECOR02B	Work with others		
CUEIND01B	Source and apply entertainment industry knowledge		
CUFSAF01B	Follow health, safety and security procedures		
CUSGEN02B	Work in a culturally diverse environment		

Additional compulsory units (240 indicative hours)			
Unit of competency		Access ON site	Access OFF site
CUEAUD06A	Apply a general knowledge of vision systems to work activities		
CUECOR01B	Manage own work and learning		
CUECOR03A	Provide quality service to customers		
CUECOR04A	Deal with conflict and resolve complaints		
CUELGT09A	Apply a general knowledge of lighting to work activities		
CUESOU07A	Apply a general knowledge of audio to work activities		
CUESTA05A	Apply a general knowledge of staging to work activities		
THHGHS03B	Provide first aid		

<b>Elective Pool</b>			
Unit of competency		Access ON site	Access OFF site
<b>Technical General</b>			
CUETGE05B	Maintain physical production elements		
CUETGE15A	Handle physical elements safely during bump in/bump out		
CUFBRD01A	Communicate using a two way system		
MEM5.1AA	Manual soldering/desoldering - electrical/electronic components		
MEM18.1AB	Use hand tools		
MEM18.2AA	Use power tools/hand held operations		
<b>Costume</b>			
CUECOS02B	Apply art finishing		
CUECOS09A	Develop and apply knowledge of costume		
CUFCOS04B	Modify, repair and maintain costumes		
<b>Make-up</b>			
CUFMUP02A	Design, apply and remove make-up		
<b>Props</b>			
CUEPRP02A	Research, obtain and prepare props		
CUEPRP03A	Apply a general knowledge of props construction		
CUEPRP05A	Make prop furniture		
CUEPRP07A	Make props using mixed media		
CUFPRP04A	Repair, maintain and alter props		
<b>Scenic Art</b>			
CUESCE05A	Apply a general knowledge of scenic art		
CUESCE06A	Use scenic art painting techniques		
CUFSCE05A	Repair, maintain and alter scenic art		
<b>Sets</b>			
CUESET05B	Apply set construction techniques		
CUFSET03B	Make sets		
<b>Audio</b>			
CUESOU09A	Manage and compile audio replay material		
<b>Lighting</b>			
CUELGT03B	Install and operate follow spots		
CUELGT05B	Record and operate standard lighting cues		

Elective Pool			
Unit of competency		Access ON site	Access OFF site
<b>Staging</b>			
CUESTA02B	Operate staging elements		
<b>Front of House</b>			
CUEFOH03B	Provide seating and ticketing advice		
CUEFOH04B	Usher patrons		
CUEFOH07A	Process financial transactions		
CUEFOH09A	Provide venue information and assistance		
CUEFOH10A	Monitor entry to a venue		
WRRS1B	Sell products and services		
<b>Marketing</b>			
CUEMAR01B	Assist with marketing		
<b>Other</b>			
CUSBGE01A	Develop and update music industry knowledge		
CUSGEN01A	Use and adapt to changes in technology		
CUSSOU01A	Move and set up instruments and equipment		
CUSSOU04A	Record sound		

### Additional elective unit for Entertainment Industry (240 indicative hours)

**BCGCM1005B Carry out measurements and calculations** and its prerequisite **BCGCM1001B Follow OH&S policies and procedures** can only be delivered by a **suitably trained teacher of the Construction VET Framework**. Refer to the **Construction ICFIP for Resource/Equipment** information.

Unit of competency		Access ON site	Access OFF site
BCGCM1005B	Carry out measurements and calculations		
BCGCM1001B	Follow OH&S policies and procedures		

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